

## VR DESIGNER

### Summary

A Game Designer with exceptional modeling and prioritization skills looking for a career in an organization that would enhance and further skillset.

### Experience

01/2017

VR Designer Company Name i¼ City , State

- Help facilitate the process of Game Development using Unity 5 and virtual reality.
- T.A.
- for Boeing Game Development course at Chronos Global Academy.
- 3D Modeler, Texture, Lighting and Sound special for Unity 5 and Unreal Engine 4.
- Sales and Marktering of VR titles on Steam and Vive-port Construction, John Ewing.

01/2016

Game Tester Company Name i¼ City , State

- Provided expertise in testing games.
- Reported results and made sure the quality was production ready.
- Worked with teams in game functionality using multi language applications.

01/2015

City , State

Education and Training

2014

Advanced Modeling, Advanced Animation, Level and World Building. Having a passion for weed and its consumers and excellents in people skills Able to distinguish Cannabis strains, such as Sativa vs. Indica vs. Hybrid : Fine Art and Game Design Animation/FX Artist Sanford Brown i¼ City , State Fine Art and Game Design Animation/FX Artist

Skills

3D, Photoshop, Animation, game design, Lighting, Maya, Modeling, Painter, people skills, quality, reality, Rendering, Sales, Sound, Sound Design