

Study Participants Wanted

March 28, 2021

Querying OpenStreetMap in English

In the course of my Master's thesis at Heidelberg University's Department of Computational Linguistics, I am building an English Language Interface for OpenStreetMap, which you can see in action at <https://nlmaps.gorgor.de/>.

You can help us improve the system while at the same time contributing to an open dataset ([CC BY-SA](#))!

This study is supported by Prof. Dr. Stefan Riezler and his [Statistical Natural Language Processing Group](#).

The Annotation Job

Imagine you are asking *"Tell me spots near Brandenburg Gate in Berlin where I can play table tennis!"* and the system mistakenly looks for places with the OpenStreetMap tag `sport=tennis`. Then it will be your job to tell the system to look for places tagged `sport=table_tennis` instead.

If the system gets it right from the beginning, you will just have to tell it that it was right. This will also count as an annotation.

Your Skills

We expect that you have good English skills and a basic familiarity with OpenStreetMap.

The Pay

We are going to pay 150 € for 400 annotations. At 45 annotations per hour, this will take you less than 10 hours (already including a tutorial to get you started).

You can also do 200 annotations for 75 € instead.

Contact

By 4 April 2021, send an informal email to Simon Will via will@cl.uni-heidelberg.de if you are interested in taking part in the annotation project. The annotations should be finished until 15 April 2021. If you have any questions, please don't hesitate to ask.